Follow these instructions to steer your vessel in such a way that your sonar device will give you detailed directions towards a found object.

Warning: Readings are extremely sensitive. If you take too long to follow instructions, the system may reset. For this reason, we recommend three users: one at sonar, one at the vessel's controls, and one on the outer deck.

**If object is located in the South-East quadrant:**

Controller should direct ship Wrightleft, unless –

- Object is in the 2$^{nd}$ or 3$^{rd}$ ring. If this is so, follow North-West instructions.
- Rippling waters are found anywhere on the west half of the outer deck. If this is so, Controller should direct ship Right.

**If object is located in the South-West quadrant:**

Controller should direct ship Rightleft, unless –

- An even number of sectors of the outer deck are surrounded by smooth water. If this is so, follow North-East instructions.
- Object is in an even-numbered ring. If this is so, Controller should direct ship Left.